



Sunshine Coast District Bowls Association

**2026 District Champion of Club
Championships**

GENERAL INFORMATION

AND

CONDITIONS OF PLAY

Latest Review Date: 20/11/2025

General Information

- The Controlling Body is the SCDBA Match Committee and/or their representatives. They reserve the right to alter the format, times of play and venues to suit unforeseen circumstances, giving as much notice as practical, to achieve results.
- It is a condition of entry for these Events that all players and coaches are familiar with and accept these Conditions of Play and abide by the SCDBA Code of Conduct.
- The winners of each discipline are required to continue to Group 4 playoffs.
- Laws of the Sport of Bowls Crystal Mark 4th Edition Version 4.1 April 2023 plus all updated Laws and Policies of BA, BQ and SCDBA will apply.
- All Draws conducted by the Match Committee will be through Bowlslink as a 'blind draw'.
- Venues will be updated to Bowlslink by the Controlling Body at least 1 week prior to each competition.

G.1 NOMINATION, GREEN FEES, and ENTRY

NOMINATION FEE

a) \$25 per player per discipline Payment direct to District Treasurer via online, quoting Club and Event.-There will be no refunds to players after the Event closing date.

b) GREEN FEES

Players will not pay a green fee on the day. SCDBA will forward appropriate green fees to the Host clubs at the completion of each event, as per agreed rates.

c) ENTRY

Entry for each discipline will be through Bowlslink only and must be completed prior to the stated closing date for that discipline. If a team/player has won at Club level but the Club did not run the event through Bowlslink, that team/player cannot enter the SCDBA COCC., Zone or State level.

G.2 ELIGIBILITY TO PLAY IN DISTRICT CHAMPION OF CLUB CHAMPIONSHIPS: SINGLES, PAIRS, MIXED PAIRS and FOURS:

a) 2.1 Financial members of Clubs affiliated with the SCDBA shall be eligible to participate. All members of the team must belong to the same club. To be eligible to participate in these events. The Primary Club of all players in a team MUST be the same Club at the time entries close and their Primary Club must remain unchanged, until such time as their participation in the event ends. At a club's discretion, they may commence their Champion of Club Champions events at any time after November 1st.

b) These Competitions are restricted to the player/teams who have won the current year's Champion of Club Champions. At their Primary Club.

c) Any substitutes or replacement players MUST also meet these criteria to be eligible to act as a substitute or a replacement player.

G.2 ELIGIBILITY TO PLAY IN DISTRICT CHAMPION OF CLUB CHAMPIONSHIPS: SINGLES, PAIRS, MIXED PAIRS and FOURS: (Contd.)

- d) Player/s who resign from their declared club under the provision of (b) above cannot go on to represent another club. Any player doing so will be forfeited as per clause f of these general Conditions of Play.
- e) Player under suspension or expulsion are ineligible to play.
- f) Champion of Club Champions shall be a knockout event. However, at club or district level wishes to play round robin owing to lack of player numbers then this is acceptable.
- g) Where a member transfers to another Club, they are only eligible to represent that Club if they have not participated in any competition leading to Champion of Club Champions' qualifications in their previous club. However, if they resign from their Championship club, they then forfeit their right to participate in the event and cannot be a substitute, however if a player resigns from their championship club for a valid reason that is acceptable to the controlling body, then that player may be replaced subject to the eligibility requirements it cause (a).
- h) If a member has won a championship in the current season in a District and decides to transfer to another District, then, provided they retain membership of the first district, they are eligible to play in the Champion of Club Champion's Events if applicable. However, if they resign from their championship District, then they forfeit their right to participate.
- i) Any contravention of these conditions shall result in disqualification from the Event.

G.3 CHAMPIONSHIP SINGLES

- a) The Match Committee reserves the right to transfer game/s to another day or/and venue.
- b) All games shall be knockout of 21 shots up with a time limit of 2 hours and 20 minutes.
- c) 14 shots will constitute a game if inclement weather or unforeseen circumstances stops the game.
- d) **SEMI-FINAL AND FINALS**
 - i. Shall be knockout of 25 shots up. No Time Limit.
 - ii. Match Committee reserves the right to transfer game/s to another day or/and venue.
- e) **PLAYING SCHEDULES - SINGLES**
 - 1.1. Round 1: 9.00am—11.20 am
 - 1.2. Next round to commence at the discretion of the winner and their next opponent.

G.4 CHAMPIONSHIP PAIRS, MIXED PAIRS AND FOURS

- a) Match Committee reserves the right to transfer game/s to another day or/and venue.
- b) All games shall be Knockout of 21 ends or a time limit of 2 hours and 30 minutes.
- c) 14 ends will constitute a game if inclement weather or unforeseen circumstances stops the game.
- d) **SEMI-FINALS & FINALS**
 - i. **Semi-Finals** – Knockout 21 ends or a time limit of 2 hours and 30 minutes whichever first occurs.
 - ii. **Finals** – 21 ends with no time limit.
- e) **PLAYING SCHEDULES - PAIRS, MIXED PAIRS & FOURS**
 - Round 1: 9.00 am—11.30 am
 - Lunch: 11.30 am—12.00 pm
 - Round 2: 12.00 pm—2.30 pm
 - Round 3: 2.35 pm—5.05 pm

G.5 THE PLAY:

- a) Play in all games will commence punctually, in accordance with times set out by the Controlling Body. All Skips must report to the Match Committee prior to 8.30am for registration and issue of cards.
- b) Should an event be delayed by inclement weather or any unforeseen circumstance, the Match Committee will advise of any new arrangements and the players involved will make themselves available to play “when called”. Late Arrivals. Domestic Regulations 2.6 will apply.
- c) Players must attend the venue unless otherwise advised by the Match Committee. Domestic Regulations 2.6 will apply.
- d) The venue Clubs will appoint the necessary officials if the Match Committee cannot attend. The game will be under the control of the District Representatives.
- e) If an end is made “dead”, then Law 20 applies. If the end is made “dead” after the bell, then that end shall be replayed. If that end is then made “dead,” the Jack will be spotted at the Tee as per Law 56.5.3.

CONDITIONS of PLAY

1. Commencement of Play

1.1 Where there are unequal teams for the draw, Byes will apply.

1.2 In the event of a player/team receiving a bye and not playing in the first match of the day, then they may be entitled to practice as per Law 4, and at the discretion of the controlling body may be allowed trial ends in accordance with Law 5.1

1.3 Dead ends must be replayed.

1.4 Incomplete games due to bad lights, inclement weather or any other justifiable cause must be completed at the next available date/time.

2. TRIAL ENDS

2.1 Trial Ends shall be under the control of the Controlling Body. Trial ends may be allowed as per Law 5.1 if time permits.

2.2 One trial end each way will be allowed prior to the scheduled starting time of each day’s play or on the resumption of a game on another day or at another venue, using as many bowls as are used in a game.

2.3 In the event of a player or team receiving a bye and not playing in the first game of the day, then they are entitled to one trial end provided the player or team has not practiced during the time prior to their first game of the day.

2.4 Players/teams receiving a bye in the first round, will be allowed to practice at the venue Club, prior to the finish of the first round’s play and with the Match Committee’s permission.

3. PLAYER MOVEMENT DURING PLAY

SINGLES

- 3.1 Players will only be allowed to walk up to the head under the following circumstance – the opponents: after delivery of their third (3rd) and fourth (4th) bowls. Law App.A.4.1.1
- 3.2 In exceptional and limited circumstances, a Singles player can ask the marker for permission to walk up to the head as per Law App. A.4.2
- 3.3 When a player at the head walks up to the mat to deliver their first bowl, their direct opponent can remain at the head until that bowl has come to rest before walking to the mat to deliver their own first bowl as per Law App. A.4.3

MIXED PAIRS and SINGLE GENDER PAIRS

- 3.4 The leads after delivery of their 3rd & 4th bowls. A 4.1.2.1
- 3.5 The skips after delivery of their 2nd, 3rd & 4th bowls. A 4.2.2

FOURS

- 3.6 Leads, Seconds, and Thirds shall only proceed to the head after both thirds have delivered their second bowl.
- 3.7 The skips after delivery of each of their bowls. A 4.1.7.4

4. DELAYING PLAY and WITHDRAWALS

- 4.1 If the Umpire, either by their own observation or an appeal from one of the skips or opponents in all events, decides that a player is playing in an unsportsmanlike manner by deliberately delaying play, the Umpire may: -
 - 4.1.1 On the first occasion, the Umpire will warn the player.
 - 4.1.2 If the player commits the same offence a second time, the end will be regarded as completed and the opponents of the offender will score as many shots as there are bowls in use by such opponent.
 - 4.1.3 If the player offends the third time, the game will be forfeited to the opponent.
- 4.2 A player or team intending to withdraw, must notify the Match Chair at least 72 hours prior to commencement of any Championship.
- 4.3 If a team withdraws before the start of play, this will be treated as a bye and no score recorded, as all teams will be equally affected.
- 4.4 Should a forfeit occur during Sectional Play, the remaining players/teams shall be credited with two (2) points for the win and shots margin equal to the average net shots recorded in all matches played in that round in their section (Fractions do not count).

5. FORFEITS

- 5.1 Teams/Player who receive a forfeit and who have paid green fees must be given a partial refund immediately from the host Club if there is only 1 game played on that day of Sectional Play.
- 5.2 All teams must play unless in the event of ill health and approved by the Match Controller of the day.
- 5.3 If players/teams know that they cannot win the Section and do not wish to play the last round they may leave with the Match Controllers permission.
- 5.4 A player/teams who forfeits in either Sectional or Knockout games, will be required to pay the necessary green fees to the venue Club within seven (7) days.

6. SUBSTITUTES

- 6.1 Eligible substitutes are permitted throughout the Competitions.
- 6.2 If a substitute is required at District level and above, the Controlling Body and Bowls Queensland must be advised in writing, including a valid reason, the name of the substitute and who the player is substituting for in every circumstance.
- 6.3 The Umpire of the day MUST be notified of any substitutes.

7. DISQUALIFICATION

7.1 If a player or team is disqualified for any reason, the player or team last defeated by the disqualified player or team, shall take the place of the player or team disqualified.

8. SCORING and DETERMINING WINNERS

8.1 The player/ team with the highest score at the end of the game will be the winner.

8.2 Scorecards will be signed as being correct by both players in Singles, both Skips in Pairs, and by both the Seconds in Fours. The completion time of the game will also be recorded on the scorecard prior to being handed to the Match Committee officials.

9. COACHING DURING A GAME

9.1 Players, who intend to receive coaching during a game, must inform the Match committee and Umpire of the Coach's name at least one (1) hour prior (preferably the night before).

9.2 There shall only be one Coach per team.

9.3 Coaches shall be attired according to the requirements set down for players.

9.4 Coaches must submit their BA registration number to the Match Committee.

9.5 Only the Coach and or Team Manager are permitted behind the team area during a game.

10. PROVISION OF UMPIRES / MARKERS

10.1 In all games, the Host Clubs are to provide non-playing National Accredited Umpires and / or assistants, who will be introduced to the players before play commences.

10.2 The District Umpires' committee will appoint Markers and Umpires for all semi-finals and finals' games.

10.3 Host Clubs will provide markers for the first round of Singles.

10.4 Defeated players in each round of singles may be required to be markers in the next round.

10.5 Defeated players MUST REMAIN at the venue until markers are drawn for the next game.