

# SCDBA PENNANT CHAMPIONSHIPS

# **RULES AND CONDITIONS OF PLAY**

**AMENDED 21st August 2023** 

(At Condition 4. (a))

# **GENERAL INFORMATION**

#### G. 1 CONTROLLING BODY

- a) The Match Committee of the SCDBA shall be the controlling body, where they are represented at the venue. In their absence on site, the Controlling Body shall be a representative of the host club, other than the umpire of the day. They shall control the event and reserve the right to alter the format, times of play and greens to suit unforeseen circumstances, giving as much notice as practical, to achieve a result.
- b) Subject to these Rules and Conditions, the Match Committee shall have the power to inquire into and adjudicate should any dispute that shall arise under any/all circumstances and its decision shall be final.

#### G. 2 ELIGIBILITY / ENTRIES

- a) Open to all bowlers, of clubs which are affiliated with the Sunshine Coast District Bowls Association (SCDBA) and subject to the Laws of the Sport of Bowls in Australia Crystal Mark 4 Edition, Bowls Queensland By-laws, Bowls Australia Policies and SCDBA Constitution and By-Laws and these Conditions of Play governing Pennants.
- b) Any player from interstate wishing to play pennant in a District must obtain an Interstate Pennant Declaration from the state they came from. This declaration will be sent to Bowls Queensland and upon receipt of same, Bowls Queensland will advise the District who will in turn advise the club concerned. This declaration remains valid only for the current year's Pennant season for the nominated club.
- c) A player must be a financial bowling member of the affiliated Club they elect to represent for a minimum of fourteen (14) days prior to the date of commencement of this competition. No member may play Pennant for more than any one Club Queensland in any one calendar year. The Controlling Body may waive either of these requirements if extenuating circumstances exist. No player or club will be permitted to play in this event if that player and club is not financial at the commencement of the competition. A player may be approved to play in another club other than their registered club by submitting an Intra-club Pennant Permit Request Form to their District prior to the Pennant Competition in which they wish to play. See Bowls Queensland Bylaw 12.3. This declaration is valid only for the current year's Pennant season.
- d) The Controlling Body shall disallow any player from playing Pennant if they are not a financial member of an affiliated Bowls Club and hold a current Bowls Queensland Registered Members Card. Players currently under suspension or expulsion shall be disallowed.

# G. 3 2023 DIVISIONS

- a) In the Men's Competition, Divisions 1 10 shall have 6 teams if entries permit. These divisions will play each other twice (home and away) which will result in 10 rounds plus finals.
- b) In the Ladies Competition, Divisions 1 shall consist of 6 teams if entries permit. Divisions 2 to 9, 4 teams if entries permit.

- c) Smaller clubs may, if they wish, combine with another club to enter a composite team in the lower Divisions.
- d) No Club shall have more than one (1) Side in any Division without the express approval of the District Match Committee. All Divisions shall be determined by the Match Committee giving regard to promotions and demotions.
- e) Number of players in a side—For Division 1 to 6 Men's Competition, the number of players in a side will be twelve (12), made up of three (3) teams of four (4) players in each team. The remaining Divisions will each comprise of eight (8) players, made up of two (2) teams of four (4) players in each team. In the Ladies Division 1 the number of Players in a side will be twelve (12), made up of three (3) teams of (4) four players, all other Ladies Divisions will be eight (8) players (2) teams of (4) players.,
- f) Promotion of Sides The winning Sides of all Divisions, may be promoted to the next higher Division taking into consideration clause (d) above. Should clause (d) apply then the runner up of that division will be promoted. Teams finishing below runner up will not be promoted.
- g) Demotion of sides The Side with the lowest score in all Divisions may be demoted to the next lowest division taking into consideration clause (d) above.
- h) Having regard to (d), (e) & (f) above, the draw for all Divisions will be the same as last year with the home team from last year becoming the away team for this year. When all fixtures are finalised and published, no further changes will be considered excepting for errors or omissions. The winner of each Pennant Division will be the District Champions for the Division they won.

# G. 4 DURATION OF COMPETITION

- a) The season shall commence and conclude as per the dates on the draw sheets unless extended or changed by the Controlling Body. All clubs are to note that it may be necessary for some Divisions to play double headers as the pennant season timetable is very tight.
- b) Finals to be held as per the draw sheet unless changed by the Controlling Body.

# G. 5 NOMINATION FEES

- a) Each Club is required to forward to the District Secretary a nomination fee as advised by the District Secretary, for each Side entered in the Championship.
- b) All Fees to be paid by 4<sup>th</sup> July.

# G. 6 RESULTS

Result sheets are available from the SCDBA and can be downloaded from the website.

- The host Club will be responsible for emailing the results of the day's play to the Match Committee at <a href="mailto:scdba.match2@gmail.com">scdba.match2@gmail.com</a> as soon as practicable after cessation of play, but no later than 9.30 am on the Sunday after play. All results will be placed on the website, they will not be sent out to all clubs.
- Where the host Club fails to observe this requirement without sufficient cause, a deduction of one (1) point will apply for each result not forwarded by the stipulated time. This will be strictly enforced.

# G. 7 ACCEPTANCE / NON-ACCEPTANCE OF POSITIONS

- a) Clubs that are unable to accept the offered positions must do so in writing to the Secretary of the SCDBA.
- b) If a Club withdraws a Side, it must be from their lowest division.

c) If a Club is able to field an additional Side, they must apply in writing to the secretary of the SCDBA and any re-allocation of Sides will be at the discretion of the Controlling Body.

#### G. 8 FINALS

- a) All Pennant Finals will be knockout. Played over 1 day. All Division's finals format will a one (1) day playoff involving the top three (3) teams. Team Two (2) versus Team Three (3) in the first game with the winner of that game playing off in the afternoon against that Division's Team One (1) on the scheduled Finals day.
- b) The finals may be held at a neutral or other venue if required as determined by the Controlling Body. Should any team/s fail to play the finals in the proper spirit the penalties shall be incurred as decided by the SCDBA. It is expected that all games will be played in the north/south direction and greens to run at 14-16 seconds (under normal conditions).
- c) In the event of a tie, at the completion of the game each team in a Side will play extra end or ends as required until a decision is reached. No player is to leave the venue until all ends are completed in case there is a requirement for an extra end to be played.

# G. 9 PENNANT FLAG/TEAM PHOTO

a) The winning team of each Division will be presented with a Pennant Flag at the SCDBA Annual Presentation evening in December. Each Team will receive the number of players plus 2, winning badges.

#### G. 10 GREEN FEES

- a) Green fees will be paid to the players home Club, at the Clubs ruling rate.
- b) Green fees will not be paid for the Finals. The District shall make an ex gratia payment to the host clubs to assist with their expenses.

# G. 11 ENDS TO BE PLAYED

All matches will be 21 ends per team within a Side, except where provision is made under Clause 14, Inclement Weather / Failing Light.

# **CONDITIONS OF PLAY**

#### 1. COMMENCEMENT OF MATCH

The scheduled starting time for the match will be 1.00 pm however the game may be commenced earlier if practice has been completed and the bowls inspected. No play shall start later than 1.30 pm. SCDBA may alter this condition to ensure that all games are completed.

#### 2. PRACTICE AND TRIAL ENDS

In lieu of Trial Ends, all clubs shall open their greens for practice one hour prior to the scheduled start time and allow teams to practice on any rink. Ten minutes before the scheduled start time, the Host Club should welcome visiting teams whilst the Umpires check bowls etc. Games can only start earlier or at different times with the blessing of both sides. Trial ends before finals play shall be at the discretion of the Match Committee.

#### 3. MOVEMENT OF PLAYERS

A player may play in any Division up to and including Round 4. After which time, the following Promotion and Demotion Rules will apply.

- a) **Promotion** a player may be promoted to a higher division. Having played there once, he may be moved back to the Division he was promoted from. If he plays in the promoted Division for two (2), or more consecutive games, he can only be demoted to the next lowest Division in which his Club has a Side.
- b) **Demotion** Except for clause (a) above, a player can only be demoted to the next lowest division in which his club has a side.

#### 4. QUALIFICATION OF A PLAYER

- a) A player must play a minimum of **two** (2), games in a division to qualify for the Final.
- b) Where a Side has qualified for a Final, and through some unexpected reason, a qualified player is not available and no other players have qualified, a player may be used from a lower Division, after consultation and agreement from the Controlling Body.
- c) No player may play in any final who has not played at least one game in any pennant team in the current season.
- d) All clubs with teams in the finals shall submit their Finals team list for each final to the District by the Tuesday before the finals.

# 5. POSITION OF & PLAYER MOVEMENTS

- a) Movement of players. Leads, Seconds & Thirds shall only proceed to the head after both Thirds have delivered their second bowl.
- b) The skip may call a player to the head at any time after a player has played his second bowl, however care should be taken not to delay play.
- c) Delaying Play: Players, excluding skips, are not permitted to remain at the head whilst their opposite number is delivering their bowl.
- d) Any skip remaining at the head end shall retire behind the head. Skips must return to the mat immediately their opponent's bowl has come to rest.
- e) If the umpire, on appeal from one of the skips, decides that a player/team/side is acting in an unsportsmanlike manner by deliberately delaying play the following shall apply. On the first occasion the umpire will warn the Manager and if the player/team/side

commits the same offence a second time the end will be regarded as completed and the opponents of the offenders shall score as many shots as there are bowls in use by such opponents. If the player/team/side offends the third time the game will be forfeited to their opponents.

- f) Players at the mat end not delivering a bowl should stand a minimum of one (1) meter behind the mat.
- g) Players at the head end not controlling the head should stand a minimum of two (2) meters behind the head, or on the surrounds of the green if the jack is in the ditch or well clear of the head if it is not possible to stand on the surrounds.
- h) At the start of each end only the skip or his deputy will be at the head.

#### 6. INTERCHANGE OF PLAYERS

a) After round six (6), in all Divisions no interchange/demotion of players will be permitted during the remaining rounds including the final other than the promotion/demotion outlined in clause 3.

# 7. SCORING

- a) The position of the sides in each Division will be determined as per Law 27.
- b) In all Divisions the scoring will be 4 match points for the win, 2 match points for a draw and nil match points for a loss. In addition, all winning teams in a side shall be awarded 1 point per rink win. There will be ½ point awarded for a rink draw but nil points for a loss.
- c) At the end of the season the top 3 teams in each Division will play a finals series.
- d) The Match Committee recorder will, at the conclusion of each round, record the match points, progressive points, shots for and against and the margin.

# 8. INCOMPLETE TEAM OR SIDE/ ABSENTEE PLAYERS IN A SIDE GAME

If, 30 minutes after the scheduled start time for a game, or sooner if the Controlling Body decides, one player is absent from one or more teams in a side and no eligible substitute is available or allowed, the game must continue. DR 2.6 shall apply.

# 9. PENALTIES AND / OR FORFEITS

The penalty for a breach of any conditions relating to promotion and demotion of players will be:

- a) During competition rounds the loss of maximum points two (2) and the loss of average marginal points lost by the losing Clubs in that round in that Division.
- b) In the Final, disqualification of the Side.
- c) Any infringement of any Law, SCDBA By Laws or Rules and Conditions of Play for the Competition will involve either disqualification or replay as the Controlling Body may determine
- d) Where a withdrawal has occurred without sufficient cause the Controlling Body may impose a penalty.
- e) In the case of a withdrawal, forfeiture or disqualification, the Side which has withdrawn, forfeited or was disqualified will receive no game points and the loss of the average marginal points lost by the losing Sides in that round in that division.
- f) The Side receiving the forfeit or a win through disqualification will receive the maximum game points and the average marginal points gained by the winning Sides in that round, in that Division and / or sections in that Division.

#### 10. INCLEMENT/EXTREME WEATHER

- a) A decision to play or otherwise, will be made no later than 9:30am prior to the scheduled start of play by the host club or if it impacts across the majority of the Sunshine Coast then the district Match Committee will make the decision. If games proceed and it turns out that most of the games in the district were washed out on the day, then all games will be considered washed out and these will not usually be replayed. If less than most of the games are washed out then the sequence of the draw as set out will be continued. The district can decide to postpone or abandon any game depending on the circumstances. Any rescheduled games may be played on a Sunday or at any other time by mutual agreement of the clubs involved and the district must be informed accordingly.
- a) If during any rounds (not icluding finals), any matches where the maximum ends have not been played, a minimum of 50 ends for a side comprising three teams will constitute a completed round, For season 2023 Division 1 the required completed ends will be 45 and 33 ends for a side comprising two teams. Where the minimum number of ends have not been played the match will be considered abandoned, not replayed, and such games will be declared drawn. Each Side will then be allocated half the match points on offer.
- b) Should any individual match or matches be impossible to commence due to inclement weather or an unplayable green at a particular Club or Clubs, and the balance of the remaining matches of that round are unable to be completed, then the match or matches not commenced will be played prior to the finals, should the result of that game or games have a bearing on the overall competition results play under lights will be permitted.
- c) In the event of inclement weather during the final, and the games cannot be completed on the day, the unfinished match will be completed at a time and venue to be determined by the Controlling Body.
- d) Artificial lights may be used during all Rounds including the Final.
- e) Extreme Weather: This event is to be conducted under the Bowls Queensland Extreme Weather Policy.

# 11. DEATH OF A PLAYER, TEAM MANAGER OR UMPIRE.

If after commencement of any sectional pennant matches the death of a player occurs at the Club all matches at the Club will be terminated and,

- (a) If not less than 50 ends, (12 players per side) or 33 ends (8 players a side), have been completed by the sides the match will be decided on the aggregate score at the time of termination but,
- (b) If fewer ends than (a) have been played, the match will be deemed to be a tie.

#### 12. SCORE CARDS

Score cards must be drawn in the presence of the respective Side Manager of both Clubs competing no later than 30 mins before the scheduled starting time on the day of play. It is the responsibility of each Club to supply their own score cards. After having completed the front and back of both cards, the cards must be signed and the time recorded immediately the match is completed by the seconds in fours (DR3.2.4). This signifies agreement of score and completion of the match. Once the cards are signed the cards shall not be altered and shall be handed in to the Side Manager. If during the game, or at the conclusion of the game before the cards are signed, a mistake is discovered and the opponents cannot agree, then the umpire is called and if no resolution is found, the end where the mistake occurred shall be declared a nil score end (tied end), and the cards adjusted accordingly.

#### 13. DEAD ENDS

Dead ends as defined in Law 20, shall be replayed in the same direction unless the skips agree otherwise. If the end is killed after the bell, it is to be replayed once. If killed a second time, the Jack is to be re-spotted on the Tee.

# 14. INSPECTION OF BOWLS / TEMPORARY MARKINGS (DECALS)

- a) The umpire of the day will inspect the bowls prior to the start of play.
- b) Clubs are requested where possible to provide their players with distinguishing temporary markings (decals) to be affixed as per Law 52.1.8 and DR 4.7.4. It is each individual club's decision as to whether they use decals or not. Each club must have a policy as to whether they use large and small rings or centre dots and large rings..
- c) All bowls in a Side must be similarly marked with the same decals or have all decals removed before the start of play.

#### 15. ATTIRE

- a) Attire will be as per Bowls Queensland By-Law 14.
- b) Colored Club or white shirts registered and approved are to be worn and each player and the Manager in a Side must be similarly attired. Lower body attire can be a matter of individual choice within each team however they must conform to each club's approved attire policy.
- c) Where a player is incorrectly attired, he shall not be permitted to participate until he becomes correctly attired.
- d) The Controlling Body shall exercise discretion where there are extenuating circumstances such as a player replacing a player.
- e) The Controlling Body shall have sole discretion regarding attire. It is not the responsibility of the umpire of the day to determine the suitability or otherwise of any attire being worn.
- f) Footwear. All players and officials playing or officiating in this event shall wear enclosed footwear. (DR5.2 & Appendix A.2) Application for exemption, in the form of a doctor's certificate must be submitted to the SCDBA Match Committee for approval.

#### 16. ELECTRONIC/ARTIFICIAL DEVICES

The use of electronic devices, eg. mobile telephones, radios, ipods, ipads and paging devices, is not permitted within six (6) metres of the Green during play. After a warning from the Controlling Body, except in special circumstances which has been approved by the umpire e.g. ("on call" emergency personnel), non-compliance can result in disqualification of the Player/Side.

Any player using an Artificial Device for the delivery of a bowl must continue using that device from the time he first uses it. However, he may roll the jack either by hand or with the device. A challenge on appeal to an umpire regarding a bowler's arm could occur before practice or up to 10 minutes after a game as similar to Laws 52.4.3 and 52.4.4.2. See Bowls Australia policy 5.1.

# 17. UMPIRES

a) The host Club shall appoint an accredited National Umpire, preferably non playing, as Umpire of the day to commence duties before the match starts. An accredited Measurer may be appointed but his / her duties will be limited to measuring on the Green only. Official attire must be worn.

#### 18. SIDE MANAGER'S ROLE.

- a) Each Side shall have a Manager who shall be at the venue in sufficient time, but no later than 30 minutes before the scheduled start time, to complete all pre-match formalities, including draw for opponents, toss for the mat on behalf of his Side and obtaining Umpires approval for any substitutes, coaches or use of electronic devices.
- b) Once the blind draw has been done no further changes are permitted.
- c) The Manager also must have correctly printed score cards for his Side.
- d) Both Managers must sign the Pennant result sheet.

# 19. REPRESENTATION

Each host Club must appoint a responsible person to represent the Controlling Body, if required with regard to Dress Regulations and Appeals. This person must not be the Umpire of the day.

#### 20. INFRINGEMENTS

- a) Any contravention of these Conditions of Play may result in the disqualification of a Side for that match, unless stated otherwise in these Conditions, with all match points being awarded to the opposing Side.
- b) A decision by the Controlling Body shall be made after consideration of all the relevant facts. This decision will be final and not subject to appeal.

#### 21. APPEALS / PROTESTS PROCEDURE

- a) Appeals against an Umpires decision based on interpretation of the Laws shall be dealt with as per Bowls Australia policy.
- b) Challenge to Bowls shall be dealt with as per Law 52.4
- c) Any protest resulting from alleged infringement of these Conditions shall be lodged with the Secretary of the SCDBA by the Secretary of the protesting Club no later than 4 PM on the Tuesday after the match concerned. It must be accompanied by a deposit of a \$100 which shall be returned if the protest is upheld.
- d) Participants are reminded that true sportsmanship and common sense shall prevail.

# 25. COACHING DURING MATCH

- a) Players who intend to receive coaching during a match, must inform the respective Match Committee and Umpire before the game starts and shall only be coached as per Law 44. Any person coaching a side must hold BA Coaching accreditation.
- b) There shall be only one coach per side on any one day.
- c) All coaching shall be always conducted outside of the boundaries of the rink of play.